IMPERIUM - ADEPTUS CUSTODES

TELEMON HEAVY DREADNOUGHT

M	T	SV	W	LD	OC	RW
10"	11	2+	14	5+	4	4+

280 PTS
Base 100mm

Aegis of the Emperor | Deadly Demise D3 | Martial Ka'tah

1 KOMMANDO

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2 BEWEGUNG

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3 BESCHUSS

Adrathic Desolator

R	A	BS	S	AP	D
24"	4	2+	10	-2	4

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Arachnus Storm Cannon

DEVASTATING WOUNDS
SUSTAINED HITS 1

R	A	BS	S	AP	D
24"	12	2+	6	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Iliastus Accelerator Culverin

RAPID FIRE 3

R	A	BS	S	AP	D
48"	3	2+	10	-1	3

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Spiculus bolt launcher BLAST 2

R	A	BS	S	AP	D
36"	6	2+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin Neutronium Cascade Projectors BLAST 1 TORRENT TWIN-LINKED

R	A	BS	S	AP	D
12"	3	-	7	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

Guardian Eternal

Ranged attacks that target this unit have -1 D.

4 ANGRIFF

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5 NAHKAMPF

Caestus Fist

R	A	WS	S	AP	D
Melee	5	2+	14	-3	4

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

Dual Caestus Fists TWIN-LINKED

R	A	WS	S	AP	D
Melee	7	2+	14	-3	4

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W11 · RW 2+ · 4++ · 14 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S22+	S12–21	S11	S6–10	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Aegis of the Emperor Friendly Adeptus Custodes units with this ability have Feel No Pain 5+ against mortal wounds.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Martial Ka'tah At the start of your Command phase, friendly Adeptus Custodes units with this ability are readied.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun…

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Telemon Heavy Dreadnought

Ausrüstung: Adrathic Desolator, Arachnus Storm Cannon, Iliastus Accelerator Culverin, Spiculus bolt launcher, Twin Neutronium Cascade Projectors, Caestus Fist, Dual Caestus Fists

▪ This model can replace its Dual Fists and 2 Projectors with Adrathic Desolator, 1 Fist and 1 Projectors, Arachnus Storm Cannon, 1 Fist and 1 Projectors or Iliastus Accelerator Culverin, 1 Fist and 1 Projectors.

KEYWORDS Vehicle, Imperium, Telemon Heavy Dreadnought, Walker, Dreadnought, Emissaries · **FRAKTION** Adeptus Custodes